

Magic

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TRICK 1

CARTUM

VIDEO



CARTUM

CODE SECRET: EVAMINUS
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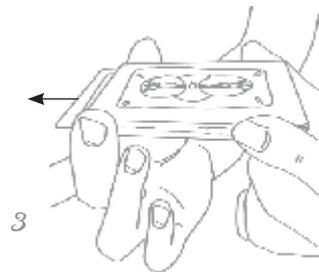
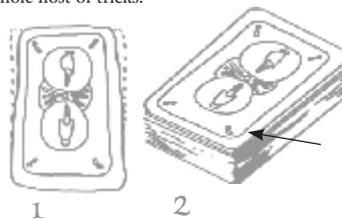
PROPS:

the tapered deck of cards

This deck is special because the cards are narrower at one end than at the other. See FIG. 1. The difference in width of less than a millimetre is completely invisible. FIG. 2

When one or more cards are placed the "wrong way around" you need to hold the deck of cards firmly at one end between the thumb and forefinger of one hand, and slide the thumb and forefinger of the other hand along the sides of the deck; in doing so you remove the cards which are the wrong way around from the deck. FIG. 3

With this trick deck you can perform a whole host of tricks.



2

EFFECT

Finding a card

SECRET

The cards are all stacked the same way around. Fan the cards and ask a spectator to choose one. While he/she is looking at the card, discreetly turn the deck of cards around (which can easily be done as you close the fan). Then ask the spectator to replace the card anywhere he/she wants within the deck, and ask him/her to shuffle the cards. To find the right card, use the sliding technique illustrated in FIG. 3, and announce that the chosen card was the...

3

EFFECT

The card in the scarf

SECRET

This trick is performed in exactly the same way as Trick 2, but whilst covering the deck with a headscarf. The chosen card appears under the headscarf.

4

EFFECT
Finding the four kings

SECRET

The cards are all stacked the same way around. Spread your deck of cards out face up on the table and remove the four kings. Ask a spectator to tell you where to replace the four kings. Each time it is you who replaces the card in the deck (whilst discreetly turning it around). Once the four cards have been returned to the deck, gather up the cards and ask a spectator to shuffle them. Concentrate, slide one hand along the deck as explained above, and hold up the four cards you have removed: they are the four kings!

5

EFFECT
The four kings are together to begin with, are separated, and magically come together again.

SECRET

Show your audience the four kings displayed in a fan (taking care to hide three other cards under the left-hand king), then fold up the fan and place the cards face down on top of the deck.

Explain that even if you separate the four kings they always end up together! Lay the top four cards out face down in a row from right to left.

Cover the left-hand card with three other cards, then place three cards on top of each of the other cards in order to the end of the row. Turn over the right-hand pile, revealing that the king has disappeared, and then do the same with the next two piles. Lastly, turn over the left-hand pile, where the four kings are together again...

6

EFFECT
Sorting the black and red cards

SECRET

Sort the cards by colour. Reassemble the two piles such that the reds are the opposite way around from the blacks. Shuffle the cards. Show the audience that the red and black cards are shuffled within the deck. Explain that you have the power to group them by colour.

Carry out the sliding manoeuvre (see FIG. 3), and it will appear as though the cards have sorted themselves by colour.

7

EFFECT
Sorting the cards by colour and the appearance of a card chosen by a spectator.

SECRET

Sort the cards by colour. Reassemble the two piles such that the reds are the opposite way around from the blacks. Shuffle the cards.

Show the audience that the red and black cards are shuffled within the deck. Ask a spectator to pick a card at random from the deck. Before the spectator returns the card to the deck, discreetly turn the deck around so that the cards are facing the other way. Carry out the sliding manoeuvre. All of the cards are sorted by colour except the card chosen by the spectator which is in the pile of the opposite colour.

8

EFFECT
The last card in the deck changes without the audience noticing anything.

SECRET

All of the cards are stacked in the same direction, except the second to last card. Show the audience the card at the bottom of the deck and explain that you can change it ...Place the deck face down and pretend to pull out the bottom card. In fact you slide out the second to last card, and it looks to the audience as though you have changed the bottom card.

9

EFFECT
You have the power to name cards picked at random from a scattered deck even before turning them over!

SECRET

Hold the deck of cards in your hand, look at and memorise the top card A before beginning the trick. Spread the cards out randomly face down on the table and make sure that you always know where to find card A which you have memorised. Pick up any other card B whilst naming card A which you know. Pick up another card C whilst naming the card B which you just picked up. Lastly, pick up card A whilst naming card C. Once you have these three cards in your hand, show them to the audience who can check that they are indeed the three cards you named.

TRICK 10

REUNICA

PROPS:
the 4 kings, 4 queens, 4 jacks and 4 tens

PREPARATION
Sort the cards by suit (all of the hearts together, etc...) Within each single-suit pile, arrange the cards in the same order: ten, jack, queen, king. Assemble the four small piles into one pack.

ROUTINE
Show the pack to the audience, pointing out that they are sorted by colour. Explain that you are going to rearrange them by value. Place the pack face down on the table and ask a spectator to cut the pack as many times as he/she wishes. Then lay out four cards face down in a row from left to right. Continue laying cards in order on top of the first four cards until all of the cards are laid. All you then need to do is turn over each pile to show your audience that the cards are grouped together by value...

TRICK II

JETTUM

PROPS:

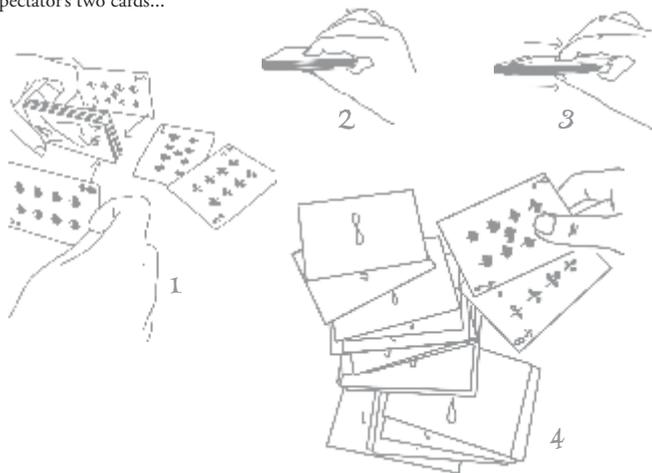
The cards

PREPARATION:

The black eights and nines are removed from the pack and positioned as shown in FIG. 1.

ROUTINE:

Hold the deck of cards in your hand as shown in FIG. 2 and show the audience the separate eight and nine. Give the two cards to a spectator and ask him/her to replace them anywhere within the deck. Shuffle the cards. Explain that you are going to throw the cards on the table, and be left holding the spectator's two cards...



SECRET:

Place an eight and a nine respectively at the top and the bottom of the deck. FIG. 1. The eight and nine that you show the audience are of the same colour, but a different suit. Nobody will notice! When you shuffle the deck, always make sure that you do not displace the top and bottom cards. Once the cards are shuffled, hold the cards as in FIG. 2, and throw the deck with a flick onto the table. FIG. 3. The two cards left in your hand are the top and bottom cards, a black eight and nine. FIG. 4.

TRICK 12

DIX

PROPS:

the 4 tens from the deck of cards

PREPARATION:

The three cards of the suits club, heart and spade are turned around so that they read backwards.

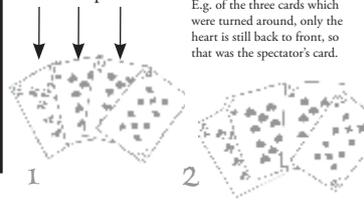
ROUTINE:

Show the four cards to the audience. Then hold the cards out face down and ask a spectator to pick one at random, show it to the rest of the audience, and return it to the pile. Shuffle the cards, and declare that you can guess the card picked by the spectator!

SECRET:

While the audience is looking at the card picked at random, discreetly turn around the pile of cards in your hand. Then, when the spectator's card is replaced in the pile you will discover one of two outcomes, which enable you to guess the card:

- If all of the cards are the same way around, the answer is the ten of diamonds.
- If one of the cards is the opposite way around from the others, that was the card which was picked.



E.g. of the three cards which were turned around, only the heart is still back to front, so that was the spectator's card.

TRICK 13

KING

PROPS:

The cards

PREPARATION:

To perform this trick you will need an assistant. The assistant will act as your eyes. The two of you need to agree in advance on a secret signal to let you know when the card being shown is a king.

ROUTINE:

Ask a spectator to shuffle the cards, and then take back the deck. Explain that you are able to tell whether a card is a king or not just by touching it, because if it is a king you can feel his beard! Hold the deck of cards in your hand and show the bottom card to the audience. Rub your finger over the card, and after thinking for a moment, tell the audience whether the card is a king or not.

THE SECRET:

When the card is a king your assistant will give the secret signal.

TRICK 14

ARANEA

PROPS:

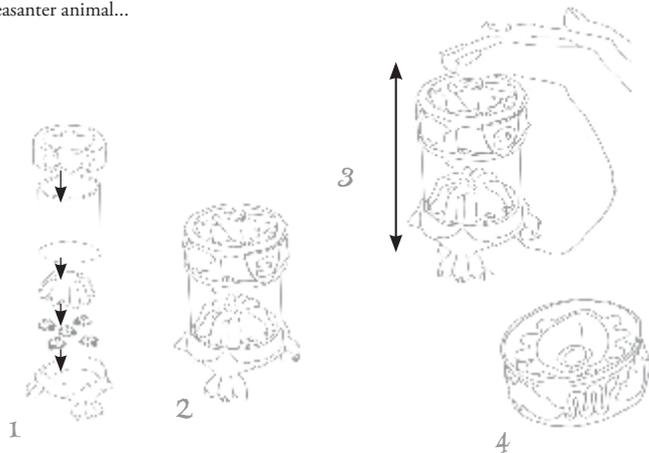
1 spider, 5 ladybirds, 1 box made up of a base, a transparent tube and a lid

PREPARATION

Put the five ladybirds in the box and cover them with the spider. FIG. 1. Put the transparent tube in place and then shut the box with the lid. FIG. 2.

ROUTINE

Explain that you have just caught a monstrous spider which you quickly locked up in a magic box. Show the box to the audience, and then ask if they would like to keep the spider, or if they would prefer you to transform it into a pleasanter animal...



VIDEO



ARANEA

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Suggest, "Why not into ladybirds! Let's try." Take hold of the box in your hand FIG 3 and whilst saying a magic word, give the box a sharp flick downwards. Five adorable ladybirds appear at the bottom of the box. The horrible spider has indeed disappeared!

THE SECRET

There is a hidden magnet in the lid of the box and the spider is also magnetic. When you give the box a sharp shake downwards, the magnet holds the spider to the lid FIG 4. The five ladybirds fall back down to the bottom of the box.

TRICK 15

TRAVELLING LADYBIRD

PROPS:

1 ladybird, the headscarf

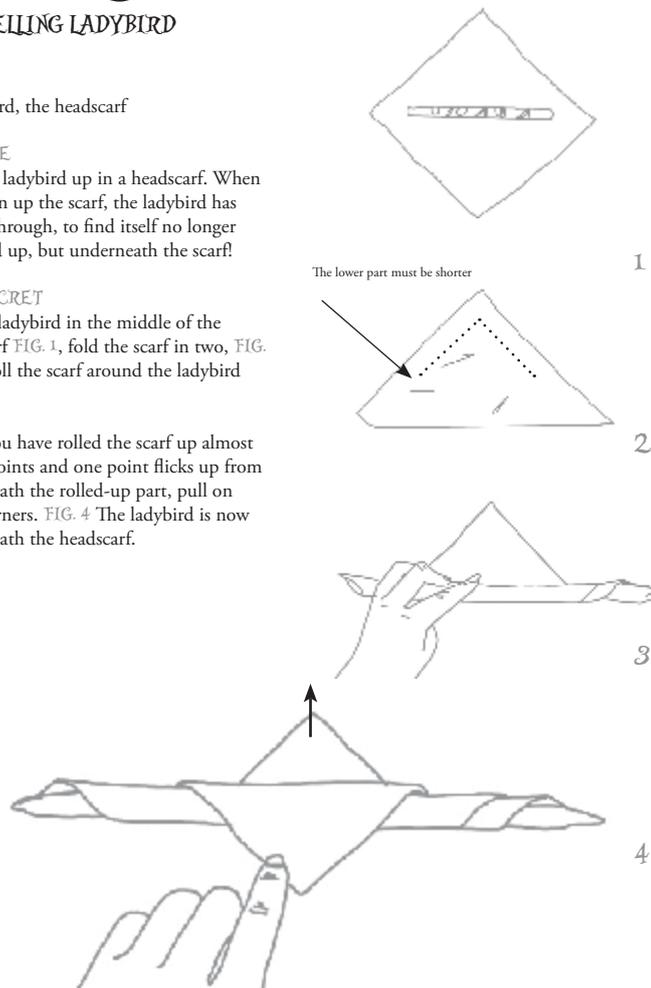
ROUTINE

Roll the ladybird up in a headscarf. When you open up the scarf, the ladybird has passed through, to find itself no longer wrapped up, but underneath the scarf!

THE SECRET

Put the ladybird in the middle of the headscarf FIG. 1, fold the scarf in two, FIG. 2 and roll the scarf around the ladybird FIG. 3.

Once you have rolled the scarf up almost to the points and one point flicks up from underneath the rolled-up part, pull on both corners. FIG. 4 The ladybird is now underneath the headscarf.



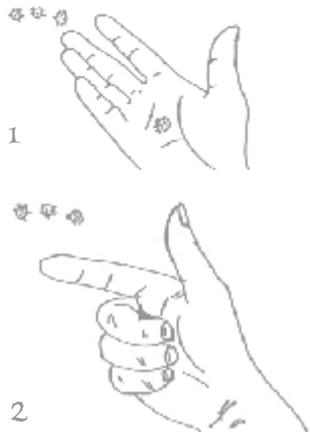
TRICK 16

THE LADYBIRDS

PROPS:

4 ladybirds

Show the audience three ladybirds on the table. Meanwhile you have another one hidden in your right hand. FIGS. 1 AND 2. Pick up one of the ladybirds from the table using the thumb and forefinger of your right hand FIG 3 and put the ladybird you have just picked up, along with the ladybird you are hiding in the palm of your right hand, into your left hand. FIG. 4.



Pick up a second ladybird from the table and put it into your left hand, then pick up the third ladybird from the table and put it into your pocket...When you open your left hand you still have three ladybirds and your right hand is empty!



TRICK 17

SACRA SCARAB

PROPS:

1 box, 2 beetles

PREPARATION

Put one beetle in your pocket and the other on the table in front of you beside the box.

ROUTINE

Explain that you have just caught a scarab beetle. Offer to let the spectators touch it. Take it back and shut it up in the box. Open the box again to show the audience that the insect is safely inside and shut the box again. Explain that a scarab beetle always finds a way to escape. Mime the beetle leaving the box, climbing up one of your arms, down the other and into your pocket. Ask the audience, "Where is the scarab beetle, in my pocket? In the box?" The public answers, "In the box," since it is impossible for the beetle to have escaped.

Open up the box to reveal that the beetle has disappeared. But where is it? Feel in your pockets, find it, and show it to the audience...

THE SECRET

The box in which you put the beetle has a false bottom. The release switch is very discreet. FIG. 2



SACRA SCARAB

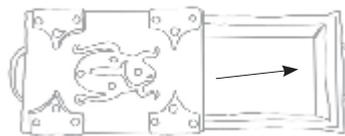
CODE SECRET : FREDOMINUS
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1 The box is open and the beetle is visible



2 The box is closed, then before opening it again, press the side of the box which forms a two-way switch



3 The box is open again and the beetle has disappeared!

TRICK 18

MAGIC SCARF

PROPS:

The box and the headscarf

PREPARATION:

Without the audience seeing, open the box and place the scarf inside. Shut the box again and press on the magic switch as explained in Trick 17.

ROUTINE:

Open the box and show the audience that it is empty. Close it again, say a magic word, wave your hand over and under the box, and explain that you are going to make a scarf appear. Open the box again and pull out the scarf...

THE SECRET:

During the preparation you put the scarf inside the box and press the magic switch, so that the box appears empty when it is open. After showing the audience that it is empty, close it again and press the magic switch a second time. When you open the box again the scarf appears.

TRICK 19

BEEBLE MULTIPLICATION

PROPS:

The box and 2 beetles.

PREPARATION:

Without the audience seeing, open the box and place a beetle inside. Shut the box again and press on the magic switch as explained in Trick 17. You are then ready to begin your trick.

ROUTINE:

Open the box, show the audience that it is empty, and close it again. Show the audience a beetle and explain that you are going to open the box again to put the beetle inside. Shut the box. Ask a spectator to open the box: inside the beetles have multiplied - there are now two of them!

THE SECRET:

During the preparation you put a beetle inside the box and press the magic switch, so that the box appears empty when it is open. After showing the audience that it is empty, close it again, discreetly press the magic switch a second time and open the box again without showing the interior of the box to the audience this time, and explain that you are putting your beetle inside. What the audience does not know is that there are now two beetles inside! Close the box again, and ask a spectator to open it. To everyone's surprise, there are now two beetles in the box.

TRICK 20

HOW MANY LADYBIRDS?

PROPS:

4 ladybirds

PREPARATION:

Hide four ladybirds in your hand

ROUTINE:

Explain that you are putting a number of ladybirds into a spectator's hand. The spectator does not know how many ladybirds there are and must not open his hand.

Explain that you are going to lead the spectator through a series of calculations, and already know that the result will match the number of ladybirds in the spectator's hand.

Ask the spectator to choose a number between one and ten, multiply it by two, add eight, divide the result by two, and finally subtract the original number chosen by the spectator.

The spectator announces the answer which is always four! Inside his hand there are also 4 ladybirds.

A REMINDER

A number between one and ten

x 2

+ 8

÷ 2

- the original number